Indio Police Department Course of Fire Outline May 2019 Range

I. Range Staff:

Sergeant Perafan, Sergeant Longoria, Detective Hawkins, Detective Traynham, Detective Gutting and Officer Studer.

II. Assignments:

Sgt Perafan will be in charge of all range operations and oversite.

Sgt. Longoria will run AR-15 qualifications.

Detective Hawkins will run shotgun qualifications.

Detective Traynham and Officer Studer will run handgun (on and off duty) qualifications.

Detective Gutting will serve as a rover and fill in as needed on any range necessary.

III. Logistics:

The range for the month of May 2019 will consist of the following:

- a. Safety briefing.
- b. Classroom training.
- c. Range Demonstration (shooting course of fire).
- d. Tactical courses of fire.

The day will start at 0800 hours sharp with a safety debrief by Detective Gutting and Officer Studer. Sgt. Perafan will be designated on-site medic for any emergency/gunshot wound treatment. Evacuation vehicle will be determined at the start of each day by range staff.

The nearest Hospital is JFK and nearest trauma center is Desert Regional Medical Center. They will be notified ASAP in the event there is a medical emergency. The need to evacuate personnel or stand by for CDF will be the decision of Sgt. Perafan or members of the range staff.

Sworn personnel will be advised that no administrative gun handling will be instructed nor tolerated. Studies have shown administrative gun handling leads to negligent discharges. Sworn personnel will be directed to load and make ready at the loading barrel prior to running any course of fire. Sworn Personnel are required and expected to be on line ready to fight!

The purpose of this range qualification is to start off diagnosing shooter errors and introducing stress inoculation by way of timed drills and peer pressure. Peer pressure will come in the form of range staff having any personnel run the course of fire again while other personnel (who were successful) stand by and watch.

IV. Classroom Training:

Review basic of weapons handling/marksmanship to use or were involved in use of force or deadly force confrontation. Speak about the "Will to survive" and mental preparedness for potentially deadly conflicts.

V. Range Demonstration:

Firearms Instructors will demonstrate how to deploy the AR-15, Shotgun and .40 Cal Glock at targets from different distances and in various shooting positions. They will also demonstrate how to properly and safely shoot weak handed and re-load simulating an injury to their strong hand.

VI. Required Equipment:

- a. Steel Plate Targets, Paper Targets/Mannequins Silhouette targets enough to run several courses of fire for all personnel for pistol, rifle and shotgun.
- b. Three standing steel targets
- c. Pepper popper
- d. Dueling tree
- e. One blue water drum to be used as a barricade
- f. One patrol unit
- g. Shot timers. If not available stop watches and whistles will be used.
- h. (1) Patrol Rifle
- i. (1) Patrol shotgun
- j. (1) Duty handgun
- k. (100) Rounds of .223 Cal ammunition per student
- 1. (200) Rounds of 40. Cal ammunition per student
- m. (30) Rounds of Shotgun ammunition per student
- n. Total ammunition count for both range days approximately 10,000 Rounds 40. Cal, 5,000 Rounds .223 Cal and 1,500 Shotgun rounds. (Total approximate ammunition count 16,500 rounds).

VII. Learning Objectives for Tactical Shoot:

- a. Using a patrol rifle, shotgun and handgun engage targets at different distances/shooting stances.
- b. Advance on a target while shooting with rifle and transition to pistol.
- c. Move forward/laterally and engage targets with a pistol.
- d. Conduct reloads when needed.
- e. Demonstrate proper walking platform (Groucho walk) during shooting.
- f. Fix any handgun/shotgun malfunctions as needed as if it were a real incident.

VIII. Patrol Rifle Tactical Course of Fire:

Qualification course:								
YARDS	ROUNDS	COURSE OF FIRE	REPS	TOTAL ROUNDS				
_50	6	PRONE	2X	<u>12</u>				
Shooter will lay on the ground and fire 6 rounds. This is completed two times.								
30	3	LOW KNEELING	2X	6				
Shooter will go down to one knee the sit back in a low position. Then shoot 3 rounds. This is competed two times.								
30	2	DOUBLE KNEELING	2X	4				
Shooter will get down on both knees and shoot from a high or low position. This is completed two times.								
30	2	HIGH KNEELING	2X	4				
Shooter will go down to one knee and stay in the high position. Then shoot three rounds. This is competed two times.								
25	6	STANDING (MAG CHANGE AFTER TWO ROUNDS)	1X	6				
Shooter will stand and shoot two rounds then change magazines, then shoot four more rounds.								
25	4	STANDING TO KNEELING	1X	4				
From a standing position, shooter will go to any kneeling position they want then shoot four rounds.								
_10	6	STATIC TURNS 2LT/2RT/2REAR	1X	6				
Shooter will stand facing the right. On command turn and face the target and shoot two times.								
Shooter will stand facing the left. On command turn and face the target and shoot two times.								
Shooter will stand facing to the rear. On command turn and face the target and shoot two times.								

YARDS ROUNDS COURSE OF FIRE

REPS TOTAL ROUNDS

10 6 ON THE MOVE 15YD TO 5YD

1X 6

From the fifteen yard line shooter with start walking keeping in line with the rest of the shooters. Shooter will then shoot six rounds before he/she gets to the five yard line.

5 6 STATIC TURNS 2LT/2RT/2REAR

1X

6

Shooter will stand facing the right. On command turn and face the target and shoot two times.

Shooter will stand facing the left. On command turn and face the target and shoot two times.

Shooter will stand facing to the rear. On command turn and face the target and shoot two times.

5 3 FAILURE DRILL

2X

6

Shooter will shoot two rounds to the body and one round to the head. This will be completed two times. The instructor will explain the importance of sight off-set.

During the course instructors will periodically give the "CHALLENGE" command to the shooter instead of "THREAT".

During the "CHALLENGE" command shooters will give verbal commands/orders to the suspect.

Course is a total of 60 rounds. The shooter must score a minimum of 70% (42 Rds.) on silhouette target and 60 rounds on paper to pass.

IX. Patrol Shotgun Tactical Course of Fire:

- a. Shoot begins at the 50 yard line.
- b. Shooters will make shotgun patrol ready with 6 slugs in the tube and 6 buckshot in the side saddle.
- c. Shoot will begin from the 50 yard line with 3 rounds (one standing, one kneeling and one prone). All rounds must hit center mass of silhouette.
- d. Shoot will then pause and shooter will move to the 25 yard line.
- e. At the 25 yard line on the command of "Threat" shooters will fire three more slug rounds center mass, on the move to the 10 yard line.
- f. At the command of "Threat" at the 10 yard line combat load buckshot from side saddle once side saddle is emptied, shooter transitions to handgun. Shooters fire 4 rounds center mass from handgun.

g. If time is available each student is to patrol load 2 rounds of buckshot, fire then transition to handgun and perform failure drill (10 yard line). This should be performed for 6 revolutions.

X. Tactical Handgun Courses of Fire:

Qualification course:

YARDS	ROUNDS	COURSE OF FIRE	REPS	TOTAL				
25	4	STANDING	1X	4				
Shooter will stand at the 25 yard line and fire four rounds.								
_15	4	STANDING	1X	4				
Shooter will stand at the 15 yard line and fire four rounds.								
_10	4 ST	TANDING (2 RDS MAG CHANGE & SIDE STEP RT 2 MORE RD	S) 2X	8				
Shooter will stand at the ten yard line and fire two rounds while changing mags side step to the right then shoot two more rounds. This is completed two times.								
_10	6 C	ON THE MOVE 10YD TO 3YD	1X	<u>6</u>				
Shooter will start at the ten yard line. Shooter will then start moving forward, then start shooting a total of six rounds before the shooter gets to the three yard line.								
5	6 9	STATIC TURNS 2-LT/2-RT/2-REAR	1X	<u>6</u>				
Shooter will stand facing the right. On command turn and face the target and shoot two times.								
Shooter will stand facing the left. On command turn and face the target and shoot two times.								
Shooter will stand facing to the rear. On command turn and face the target and shoot two times.								
5	2	STRONG HAND ONLY	2X	4				
Shooter will stand at the five yard line and shoot with only their shooting (strong) hand. Shooter cannot use the other hand to support the shooting hand. This is completed two times.								
5	2	WEAK HAND ONLY	2X	4				
Shooter will stand at the five yard line. Shooter will draw with the strong hand transition to weak (nongun) hand. Shooter will fire two rounds. The shooter cannot use the strong hand in anyway during this drill. This is completed two times.								
3	2	SHOOT FROM THE HOLSTER STRONG HAND ONLY	2X	<u>4</u>				

Shooter will draw and immediately shoot target without bringing the gun up to aim. Shooter will use

strong hand only and keep the weak hand safely out of the way. This is completed two times.

3 4 FAILURE DRILL 1X 4

Shooter will draw and immediately shoot target two rounds center mass without bringing the gun up to aim. Shooter will then take one step back take aim with both hands and shoot two times to the head.

During the course instructors will periodically give the "CHALLENGE" command to the shooter instead of "THREAT".

During the "CHALLENGE" command shooters will give verbal commands/orders to the suspect.

Course is a total of 44 rounds. The shooter must score a minimum of 70% (30 Rds.) on target silhouette and 44 rounds on paper to pass.

XI. Tactical patrol contact and engagement course of fire:

- a. Scene set up will be a marked patrol unit set in the area of the 25 yard line of a shooting bay. The Numb John will be set up 15 20 feet north/west of the unit. A steel target will be set up 30 40 feet north of the unit.
- b. Shooter will be told he/she is there I assist a partner that is already on scene. He/she is to bring a 40mm less lethal and react to the threat as needed. The shooter will be instructed 40mm will only be used on the Numb John and gun will only be used on the steel target.
- c. Shooter will start at the 50 yard line when instructed shooter will run to a marked unit. While using the unit as cover verbally engage Numb John give orders to comply. The range staff will be tell the shooter what the Numb John is doing IE complying, whether or not he has a weapon, or deadly threat.
- d. If justified shooter will shoot the Numb John with the 40mm. The range staff will tell the shooter the 40mm was not effective and the Numb John is now coming at the shooter with a deadly weapon.
- e. Shooter will then shoot the steel target until the threat has ended.
- f. It is the job of range staff to diagnose shooter's errors